

OKLAHOMA CITY GUN CLUB SHOTGUN DIVISION
STANDARD OPERATING PROCEDURES (Revised 9/3/21)

1. OKCGC badges must be worn at all times
2. Only members who have gone through the orientation may have access to the lock combination to the skeet and/or trap fields. **DO NOT** give the combination to anyone.
3. Know and obey all range rules.
4. **Failure to adhere to the following instructions may result in revoking your field privileges as well as membership in the OKCGC.**
5. All shooters, or anyone going onto the skeet or trap fields, are required to wear eye and ear protection.
6. Decock the throwing arm AND reload target machines when finished. Use only targets provided by the Shotgun Division. **Do not** bring your own.
7. Do not make any adjustments to the machines. If a machine malfunctions or is throwing an unusual amount of broken targets, please shut down the machine, close that field, and notify the Range Master or the Division Chairman.
8. Pick up ANY empty hulls and trash. Empty target boxes are to be flattened and put in the concrete incinerator.
9. We are on a pay-to-play system. Tokens can be purchased from the machine on the north porch of the clubhouse for \$5 per round for 1 or 2 rounds OR \$4 per round when paying with a \$20 bill. Tokens and/or shoot cards can be purchased in bulk for \$3.75 per round when buying 20 or more on the 1st, 2nd, & 3rd Saturdays and 4th Sundays from 10 a.m. to noon – unless there is a registered shoot. Check the event calendar before coming to club.
10. All shotguns are to be kept in the racks.
11. **Always** keep the gun unloaded until ready to shoot, AND the action open on your gun when getting it out of your vehicle and when carrying it to and from the field.
12. **Always** keep the muzzle of your gun pointed in a safe direction.
13. **Always** keep your finger off the trigger until ready to shoot.
14. Load and unload on shooting stations only.
15. NEVER load more than 2 shells at a time anywhere at the Shotgun Range – including the pattern board and the hand-trap.
16. No shot larger than 7 ½. No steel shot – ONLY lead 7 ½ to 9.
17. Do not walk out past the skeet houses. Stay clear of the target exit door.
18. Do not clean shotguns in the clubhouse.
19. Only shotguns may be used at the pattern board and hand-trap. Same rules apply: never load more than 2 shells at a time, and only 7 ½ to 9 lead shot may be used at these areas (NO TURKEY LOADS). A box of targets purchased from Academy or Walmart costs about \$10. **BRING YOUR OWN TARGETS.**
20. The skeet and trap fields and hand trap will be closed during registered shoots, leagues, and other events – such as WOT. These dates are posted on the club event calendar. CHECK IT BEFORE YOU COME!
21. Gate Policy – The gate is to be kept closed - except during registered shoots or other events which include non-members.
22. IN CASE OF EMERGENCY – CALL 911.

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