## 2024 <br> OFFICIAL RULEBOOK



OKLAHOMA CITY GUN CLUB


## Directory

Steve Gerot- Match Director (816) 351-0573

Jim Meyers - Co-Match Director (405) 317-0151

Jim Fields - Match Coordinator (405) 203-1268

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Oklahoma City Gun Club
12465 N.E. $234^{\text {th }}$
Arcadia, OK - 73007
Website: https://okcgunclub.org

## HPAGMS

## High Plains Air Gun Metallic Silhouette

## Introduction

First off, welcome to the Oklahoma City Gun Club, our club covers 600 acres, with a membership of 2,400 . We have over 23 divisions from skeet \& trap, Cowboy Action to our Handgun Metallic Silhouette division to name a few. Our silhouette range covers approximately 45-50 acres, our firing line is 402 feet long \& 24 feet wide. Our wireless pneumatic target system raises targets from 25 yards to 500 meters in approximately 60 seconds. We have hosted hundreds of State, Regional, one National Championship \& eight World Championships. I've been the Handgun Silhouette match director for the past 40 years, stepping down the first of this year, but still active, just not as many responsibilities.

Our club is located approximately 23 miles NE of downtown Oklahoma City \& 4 miles north of Arcadia, OK. Street Address: 12465 NE 234th, Arcadia, OK 73007 GPS: 35.71054 / -97.31033

We have 20 RV hook-ups with water, within 50 yards of the firing line. Edmond, OK, with motels \& a wide variety of restaurants, are only 20 minutes away from our main entrance. Our web address is https://okcgunclub.org

We started shooting AIR handgun competition in 2003, which is a part of our handgun silhouette competition, our large indoor AIR range is one of the best ranges anywhere.

We have benchrest AIR competition as well as Field Target matches. So, AIR competition is not new to our club
members, however these big bore AIR rifles are a whole new ball game. We can all experience this new sport together. As far as I know, this may be a first in big bore AIR silhouette competition in the country. Bring a friend or relative with binoculars or a sporting scope to spot your hits \& misses.

The big bore rifles \& small-bore rifles will compete on our outdoor silhouette range. These matches are held on a monthly basis from March through November. Targets for big bore \& small-bore will be steel, silhouette shaped chickens, pigs, turkeys \& rams at different distances. Later down the road, maybe next year we may add a state \& a regional championship. Be sure to check out the 500 Meter Ram Slammer Event under the Big bore rules. Make sure, if possible to have solid sight settings \& supply tanks are topped off.

These matches will be a lot of fun for young \& old, men, women, kids \& grandkids \& have the potential to grow into something REALLY SPECIAL.

Our rulebook on the following pages should explain all you need to know about this fantastic new sport of AIR rifle silhouette competition. So have fun \& respect the competitor shooting next to you.

Any questions, contact one of our match directors listed under the directory page, we will be glad to help.

JIM FIELDS
High Plains Founder

## HPAGMS

## Big Bore Air Gun Metallic Silhouette Rules

1. All supply tanks must be secured on the concrete firing line. Tethering is permitted.
2. Big Bore rifles, . $308-.357-.45 \& .50$ caliber are to be fired on big bore targets. This discipline is about knocking down heavy steel targets, therefore there is no limit to foot-pounds of energy, either in bigbore or small-bore. This is a 40-round match shot in this order: (10 rams, 200 meters) (10 turkeys, 150 meters) ( 10 pigs, 100 meters) ( 10 chickens, 50 meters. Please Note: The chickens at 50 meters, your last 10 targets, are to be shot in the standing position. All other targets are shot in the freestyle position. You are allowed up to 10 sighter shots before you shoot for score. Targets are shot in groups of 5 , shot left to right. If a target is shot out of order, you lose 2 targets. If you bring both a big bore \& a small-bore gun to the match, you may compete with both, highly recommended.
3. Note: You have the choice to shoot either full-size big-bore targets or the smaller $1 / 2$ scale targets. Be sure to circle the correct one on your scorecard. The chickens in $1 / 2$ scale can be shot in the free-style position. This rule is the same for both $B B$ \& $S B$.
4. All targets must fall to be counted for score except rams, ram hits can be counted for score, so long as the hit is in the kill zone, in other words, any hit from the belly line up; leg hits do not count unless target goes down.
5. Rifles may be fired from the prone position with a bipod or sand bag in front; sand bags are not allowed in the rear. Cross-sticks not attached to the rifle will also be allowed for the competitors that want to shoot in the sitting position. Basically, any safe shooting position will be allowed including standing. Note: This rule applies to the Small Bore competitors as well.
6. Heavier slugs are recommended for the .308's \& .45 calibers. FX no limit rings, or 30 to 40 degree tilt bases are also recommend so as not to run out of elevation on scope adjustments, especially on big bore targets. If possible, attend match with solid sight settings (to avoid running low on AIR for the 40-round match)
7. This will be a 40 -round match \& as stated above, (10 rams-200 meters) (10 turkeys-150 meters) (10 pigs-100 meters) \& (10 chickens-50 meters) You will have 30 seconds to load \& 3 minutes to fire on five (5) targets, then you will hear a cease fire at the end of the 3 minutes over the PA system, clear your rifles, make the line safe. Spotters with spotting scopes are allowed to aid all shooters \& to keep score on hits \& misses \& transport fill tanks to the next shooting position. Note: There is no limit on optics power. Red dot sights are also allowed. Always respect the person shooting next to you.
8. Rifles must be pointed straight up or down range while on firing line, NEVER side-ways. You must not touch rifles while target painters are down range. Eye protection is required. Ear plugs or ear muffs are an option.
9. You will be given ample time to refill your rifle air tanks between strings of fire \& relays.
10. Shoot-offs to break tie scores - Will be ten (10) full size $B B$ chickens at 200 meters on the very east end of the 200 meter berm. If you shoot a perfect $40 \times 40$ score, alert a line officer for instructions. Winner will be decided by which competitor downs the most chickens. In case of ties, shoot-offs will determine the winner.
11. Re-entry: After competitor completes course of fire (\& you have any air left) he or she may shoot a reentry, however it will not count for score for the match.
12. $\mathbf{5 0 0}$ Meter Ram Slammer Event - After completion of competitors 40 round match or matches, you may sign up to compete in this special event. Competitor will be allowed to shoot off bench provided; rifle may be supported front \& back. Ten (10) sighter shots are allowed before you shoot for score. You will be allowed up to 10 shots to knock over as many rams as possible, to be verified by your spotter \& a line officer. Ram does have to fall to be counted. Winner to be decided by highest ram count. In case of a tie score, shoot-off will be $1 / 2$ scale rams at 300 meters. A supply tank will be available if necessary for this event. The silhouette division now has an Alkin-W-31 AIR compressor \& a back-up Omega Turbo-Charger.

## HPAGMS

## Small Bore Air Gun Metallic Silhouette Rules

1. Smallbore Air rifles $.22-.25 \& .30$ calibers (. 30 caliber are pellets only) are to be fired on the smallbore targets in this order, starting on west end of firing line. ( 10 rams, 100 yards) ( 10 turkeys, 75 yards) (10 pigs, 50 yards) \& (10 chickens, 25 yards) Note: On your last ten targets, 10 chickens at 25 yards, will be shot in the standing position. All other targets are shot in the sitting or freestyle position.
2. Note: You have a choice of either $3 / 8$ scale targets or the smaller $1 / 5^{\text {th }}$ scale targets. Be sure to circle the correct one on your score card. The $1 / 5^{\text {th }}$ scale chickens can be shot in the free-style position. Rules are the same for both SB \& BB.
3. This will be a $\mathbf{4 0}$ round match: Targets are shot in groups of 5 , shot left to right. If you shoot out of order, you lose 2 targets, either BB or SB. You are allowed up to 10 sighter shots on swingers on the west end of the firing line before you shoot for score. Classes are as follows-AA-0-36-AAA-37-39-International-40x40. Your first score determines what class you start in. You have to shoot 2 scores within a 12-month period in the next class to move up. Jump 2 classes, example, jump from AA to International you immediately go to that class at the next match. These classes are the same for big bore.
4. All targets must fall to be counted for score except rams; ram hits can be counted so long as the hit is
in the kill zone. In other words, any hit from the belly line up may be counted as a hit; leg hits do not count unless ram falls.
5. All safety rules stated above for big bore apply to small-bore shooters as well.
Always respect the competitor shooting next to you.
6. Rifles may be fired from the prone position with a bipod or sand bag in front; rear sand bags are not permitted. Sitting position with sticks, no problem. (Basically, any safe shooting position is allowed) Note: Your last ten targets, chickens at 25 yards are to be shot in the standing position. There is no limit on optics power. Red dot sights are also allowed in both big bore as well as Small Bore.
7. You will have 30 seconds to load and 3 minutes to fire on 5 targets, then you will hear a cease fire command at the end of the 3 minutes over the PA system, clear your rifles, make the line safe. Spotters with spotting scopes are allowed to aid shooters \& to keep score on hits \& misses \& transport supply tanks to the next shooting position.
8. Rifles must be pointed straight up or down range while on firing line. NEVER side-ways! Do not touch rifles while target painters are down range. Eye protection is required. Ear protection is an option. This rule applies for big bore guns as well.
9. You will be given ample time to fill rifle air tanks between strings of fire \& relays.
10. Shoot-offs to break tie scores will be ten (10) chickens at 100 yards. Winner to be decided by which competitor downs the most chickens. If you
shoot a perfect $40 \times 40$ score, contact a line officer for instructions.
11. All rifles, classified as unlimited guns, both big-bore \& small-bore may be modified \& with no weight limit restrictions.
12. Speed Silhouette Xtreme: This discipline will be shot on the 75 yard small-bore $3 / 8^{\text {th }}$ scale turkeys. It is a timed event. There will be four (4) strings of fire for a total of 40 rounds. You shoot ten targets across \& repeat this procedure three (3) more times. There will be a magazine change between strings of fire. Magazines must be at least 10 rounds. Extra magazines highly recommended. Winner to be determined by total elapsed time for all forty rounds. There will be shoot-offs in case of tie scores. More precise rules will be posted on the firing line. This will be one exciting event!!
13. Handicap Shooters: Those shooters with physical disabilities that cannot shoot in the prone position, with help from a fellow competitor or line officer, may shoot on one of the benches provided for that purpose. This has to be approved by one of our match directors.
14. OKC Gun Club provides shooting mats or you may bring your own.
OKC Gun Club silhouette division also provides a $\$ 5.00$ noon meal at monthly matches \& has over 20 RV hook-ups, including water within 50 yards of the firing line. More hook-ups are available if needed.

Our targets are operated by a wireless pneumatic system that re-sets over 4,000 lbs. of targets from 25 yards to 500 meters, in less than 60 seconds.

There is no other wireless system like this on Planet Earth.

This match is designed for one thing, to have FUN knocking down steel reactive silhouette targets \& promoting the fantastic sport of $\underline{\text { AlR gun }}$ competition \& hunting.

Any questions - Contact Match Directors
Steve Gerot, 816-351-0573
Jim Meyers, 405-317-0151
Jim Fields, 405-203-1268

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