

Action Pistol Division

66 Shooters turned out for the August USPSA match. There were 41 entries for the Steel Challenge match and 19 for the July 3-Gun. That's a great turnout given the weather we've been having!

Please note a change in our 3-Gun schedule for 2019. We've decided to hold a match in September and October (4th Saturday as usual) and take November and December off.

The scores are as follows:

	#	1st Place	2nd Place	3rd Place
USPSA				
Open	7	Corey Churchill	Kelly Raglin	Bill Gee
Limited	35	Lance Jensen	Shane Pennington	Andrew Gee
Limited-10	0	---	---	---
Production	9	John Paul Lefebvre	Chance Deason	Troy Barker
Single Stack	3	Jeff Cawthon	Michael Bennett	Lea Bennett
Carry Optics	7	Wes Boles	Alex Lackey	Travis Lowry
PCC	5	Ian Zacher	Jerry Quisenberry	Joe Holmes
Steel Challenge				
Production	10	Brian Johnson	Aaron Armentrout	Rick Howell
SS	1	Tyler Whitney	---	---
CO	3	Alex Lackey	Danny Keef	Mike Saslawsky
Open	3	Corey Churchill	Tony Wall	Feegee Matlock
Limited	6	Mitch Gibson	Yuri Delendik	Chase Kauffman
RFPI	6	Keith Sliger	Scott Posey	Rick Gunter
RFPO	2	Joe Holmes	Sean Szczepan	---
RFRI	2	Keith Sliger	Don Akin	---
RFRO	5	Danny Keef	Alex Lackey	Chris Szczepan
PCCI	1	Don Akin	---	---
PCCO	2	Rick Peeler	Joe Holmes	---
July 3-Gun				
Limited	8	Shane Pennington	Kurt Miller	Calvin Rogers
PCC	11	David Elderton	Will Richter	Nick Ritchy

A couple of incentives to help setup matches:

1. Help setup on Friday and you'll get a ticket in a drawing for a pistol later this year. Exact details are being finalized on the drawing, but it's our way of saying thank you to those who come and help - it is a volunteer sport. Our plan is to make this a regular feature for our USPSA matches.
2. To encourage online registration, two names will be drawn from the Practiscore Registration and will have their match free of charge.

Our next USPSA/IPSC match will be September 7th, Steel Challenge and ICORE on the 21st and 3-Gun on the 28th. Come on out and play! ALWAYS check the calendar for updates/changes and scores.